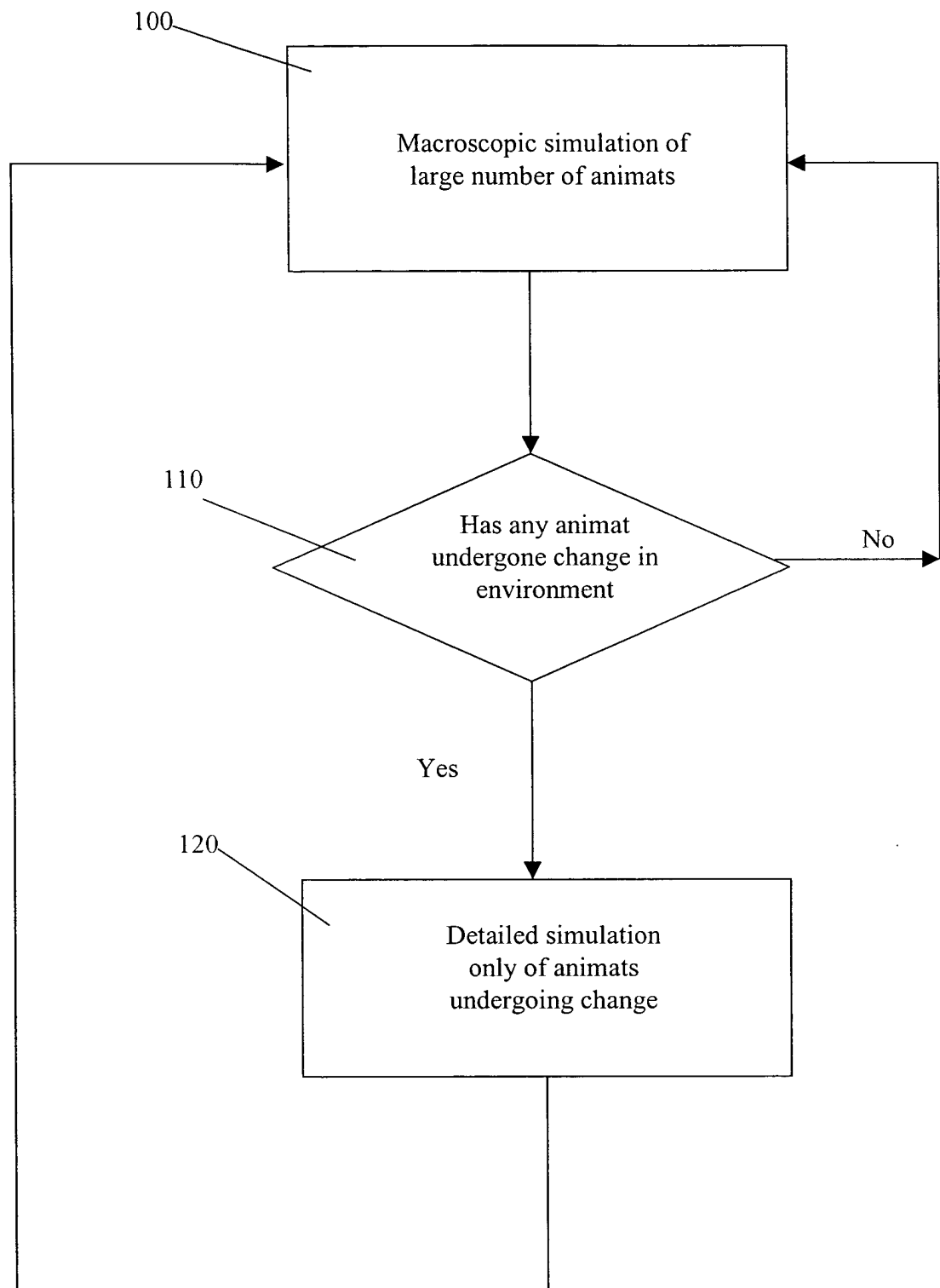


## Two Mode Creature Simulation



**Figure 1**